Google Hash Code 2017

UniBG - 15 / 02 / 2017

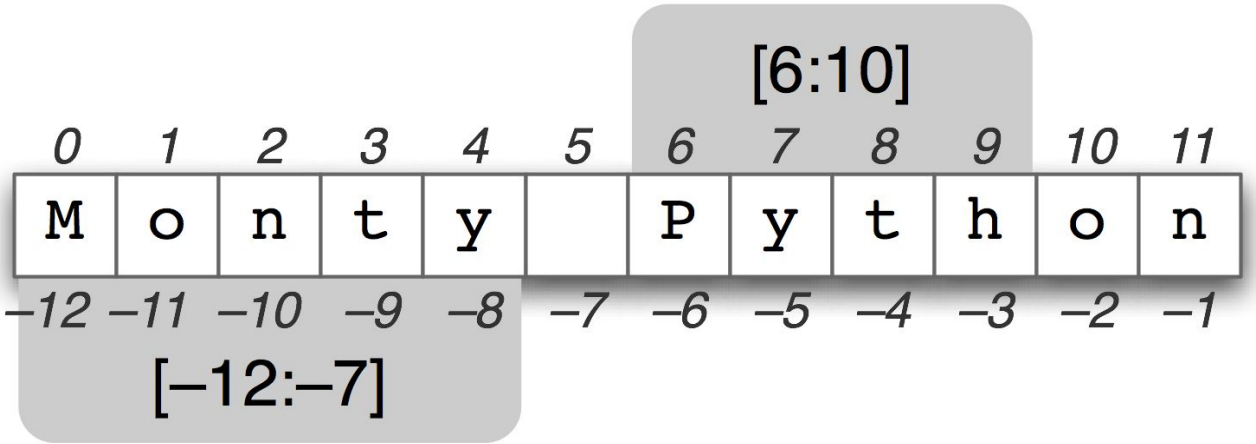
seclab.unibg.it

Python

- Dynamically typed and interpreted language
- **REPL** - Read Eval Print Loop
- Huge Standard Library
- Data structures:
  - Strings
  - Lists
  - Tuples
  - Dictionaries
  - Sets
- http://pythontutor.com/live.html
- https://learnxinyminutes.com/docs/python/
- https://learnxinyminutes.com/docs/python3/

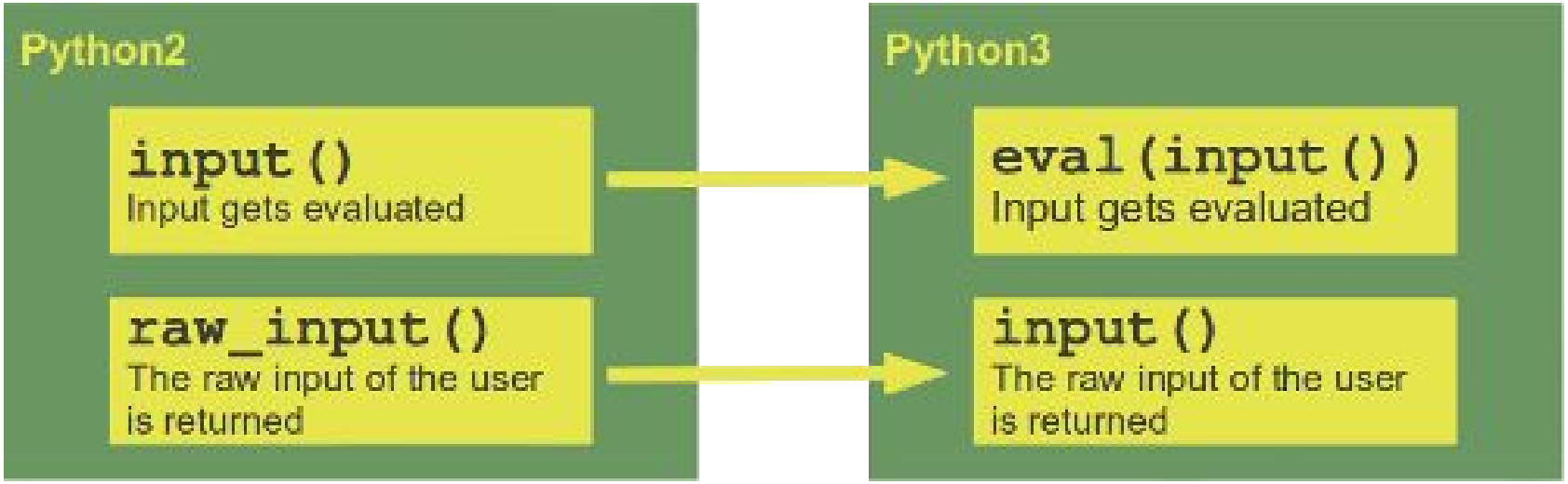
slicing

```
1.  a[start:end]        # items start through end-1
2.  a[start:]           # items start through the rest of the array
3.  a[:end]             # items from the beginning through end-1
4.  a[:]                # a copy of the whole array
5.  a[start:end:step]   # start through not past end, by step
6.  a[-1]               # last item in the array
7.  a[-2:]              # last two items in the array
8.  a[:-2]              # everything except the last two items
```



python 2 vs python 3

- Many small incompatibilities
- If you are new to python, you should use python 3



Dynamic Programming

- as seen last week, yet in Python -

The Fibonacci Sequence

1,1,2,3,5,8,13,21,34,55,89,144,233,377…

1+1=2
1+2=3
2+3=5
3+5=8
5+8=13
8+13=21
13+21=34
21+34=55
34+55=89
55+89=144
89+144=233
144+233=377

Problem:

Compute Fibonacci for N OVER 9000!

static int fibonacci_1(int n)

_ _ _

```
1.      static int fibonacci_1(int n) {
2.          System.out.println("computing " + n);
3.          if (n <= 2)
4.              return 1;
5.          else
6.              return fibonacci_1(n - 1) + fibonacci_1(n - 2);
7.      }
```

fibonacci_1(n)

```
1.  def fibonacci_1(n):
2.      print "Computing %d" % n
3.      if n <= 2:
4.          return 1
5.      else:
6.          return fibonacci_1(n - 1) + fibonacci_1(n - 2)
```

main

```
1.      public static void main(String[] args) {
2.          Scanner sc = new Scanner(System.in);
3.          int n = sc.nextInt();
4.          System.out.println(fibonacci_1(n));
5.      }
```

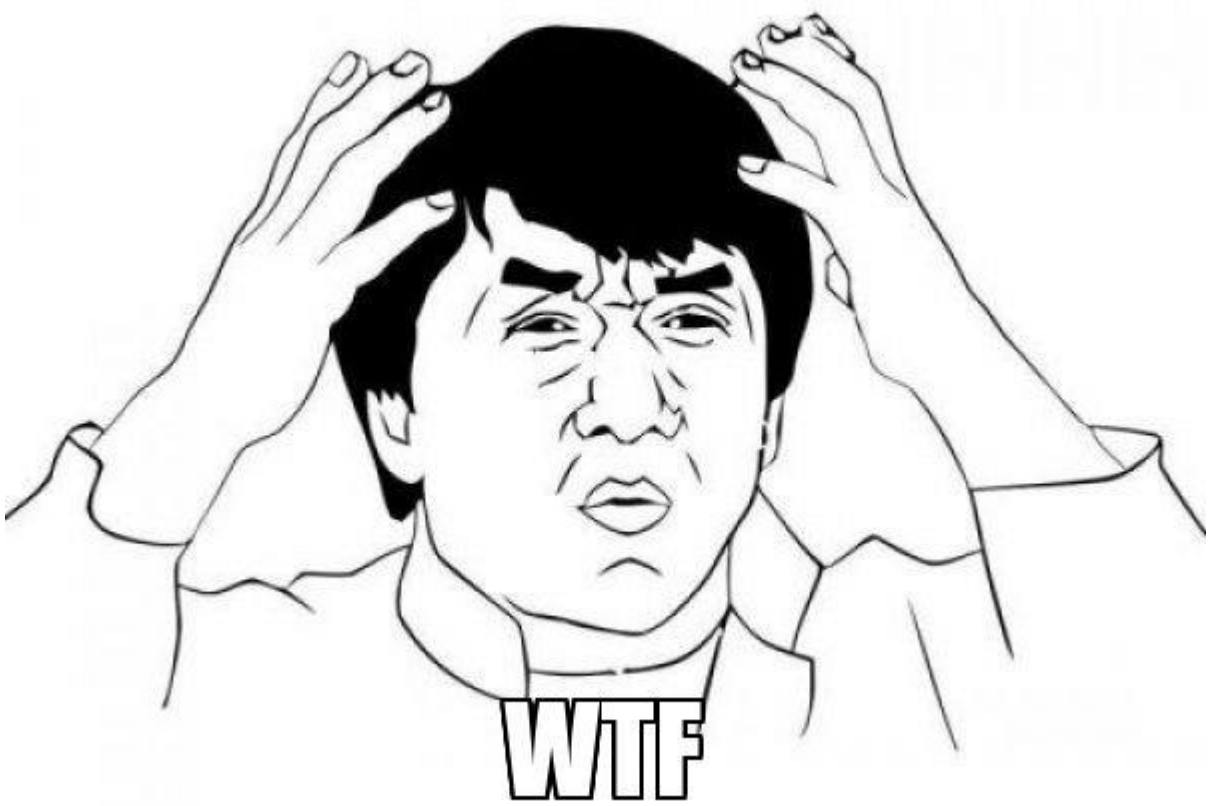
main

```
1.  def main():
2.      n = input("Insert number: ")
3.      print fibonacci_1(n)
4.
5.  if __name__ == '__main__':
6.      main()
```

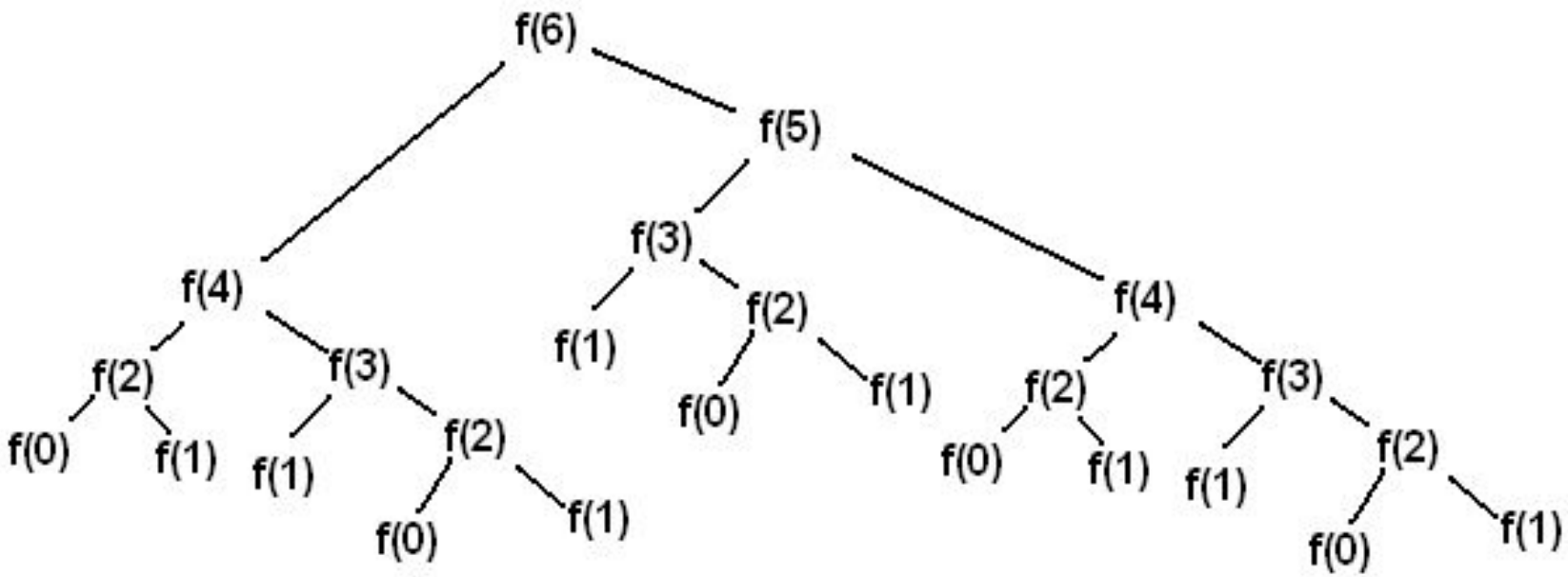
Ok, let's try with 6

```
___
```

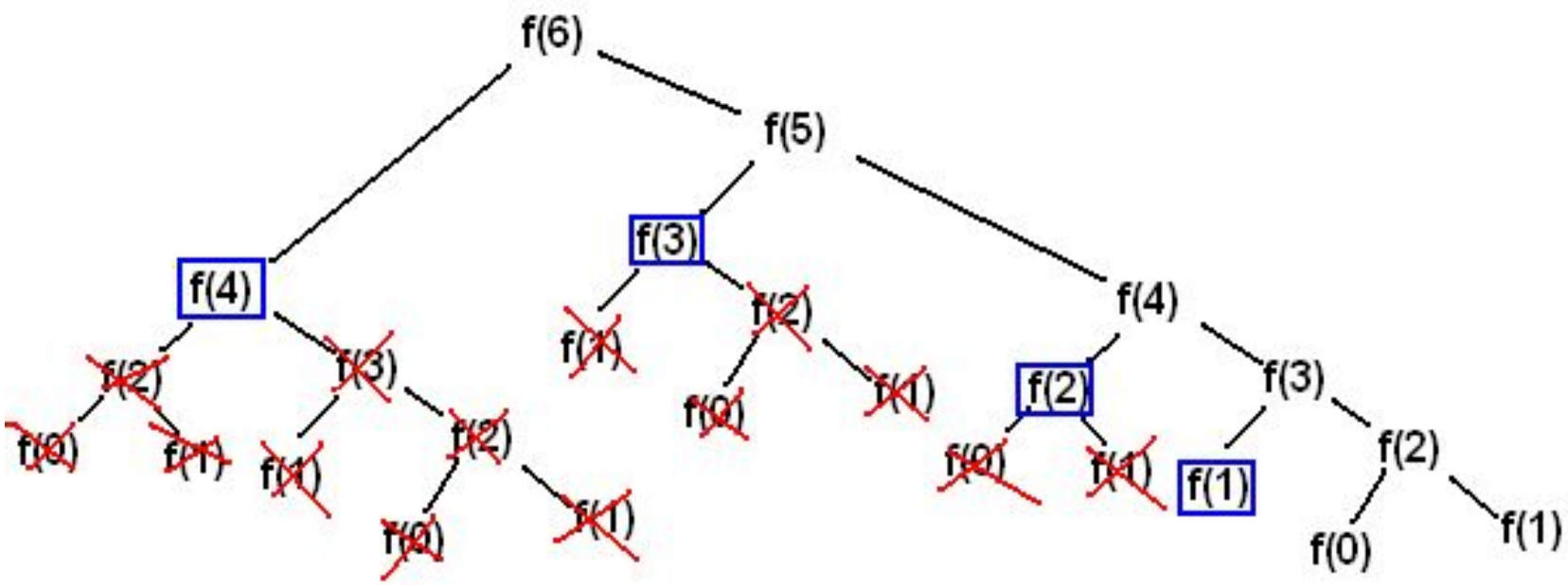
```
6
computing 6
computing 5
computing 4
computing 3
computing 2
computing 1
computing 2
computing 3
computing 2
computing 1
computing 4
computing 3
computing 2
computing 1
computing 2
8
```



Successione di Fibonacci - Stack delle chiamate



Successione di Fibonacci - Dynamic Programming



static int fibonacci_2(int n)

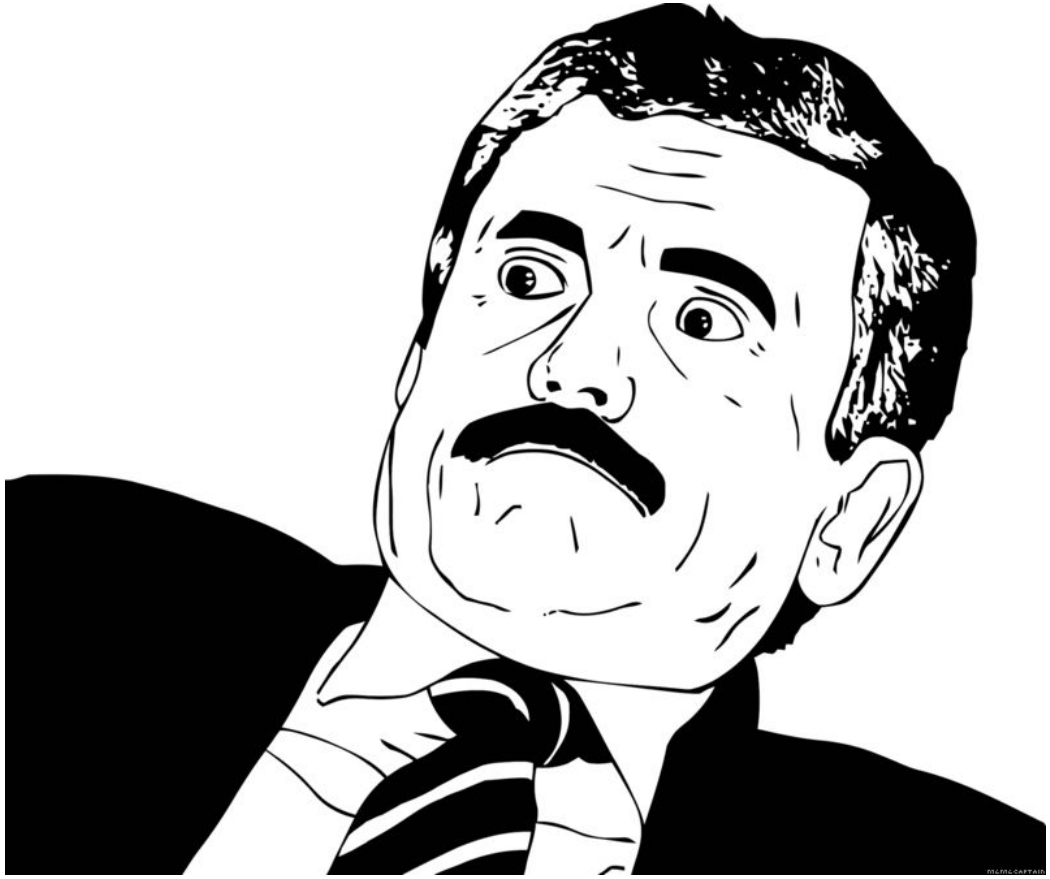
```
1.      static Map<Integer, Integer> cache_2 = new HashMap<Integer, Integer>();
2.
3.      static Integer fibonacci_2(int n) {
4.          if (cache_2.containsKey(n))
5.              return cache_2.get(n);
6.
7.          System.out.println("computing " + n);
8.          int result;
9.
10.         if (n <= 2)
11.             result = 1;
12.         else
13.             result = fibonacci_2(n - 1) + fibonacci_2(n - 2);
14.
15.         cache_2.put(n, result);
16.         return result;
17.     }
```

fibonacci_2(n)

```
cache2 = {}

def fibonacci_2(n):
    if cache2.has_key(n):
        return cache2[n]

    print "Computing %d" % n
    if n <= 2:
        result = 1
    else:
        result = fibonacci_2(n - 1) + fibonacci_2(n - 2)

    cache2[n] = result
    return result
```

What about 100 now?

```
---

100
computing 100
computing 99
computing 98
computing 97
computing 96
computing 95
…
computing 5
computing 4
computing 3
computing 2
computing 1
-980107325
```



What about 100 now?

———

```
100
computing 100
computing 99
computing 98
computing 97
computing 96
computing 95
…
computing 5
computing 4
computing 3
computing 2
computing 1
354224848179261915075L
```

GO BIG!

```
1000
computing 1000
computing 999
computing 998
computing 997
computing 996
computing 995
…
computing 5
computing 4
computing 3
computing 2
computing 1
```


```
43466557686937456435688527675040625802564660517371780402481729089536
55541794905189040387984007925516929592259308032263477520968962323987
33224711616429964409065331879382989696499285160037044761377951668492
28875L
```

GO BIIIIIIIIIIIIIIIIIG!

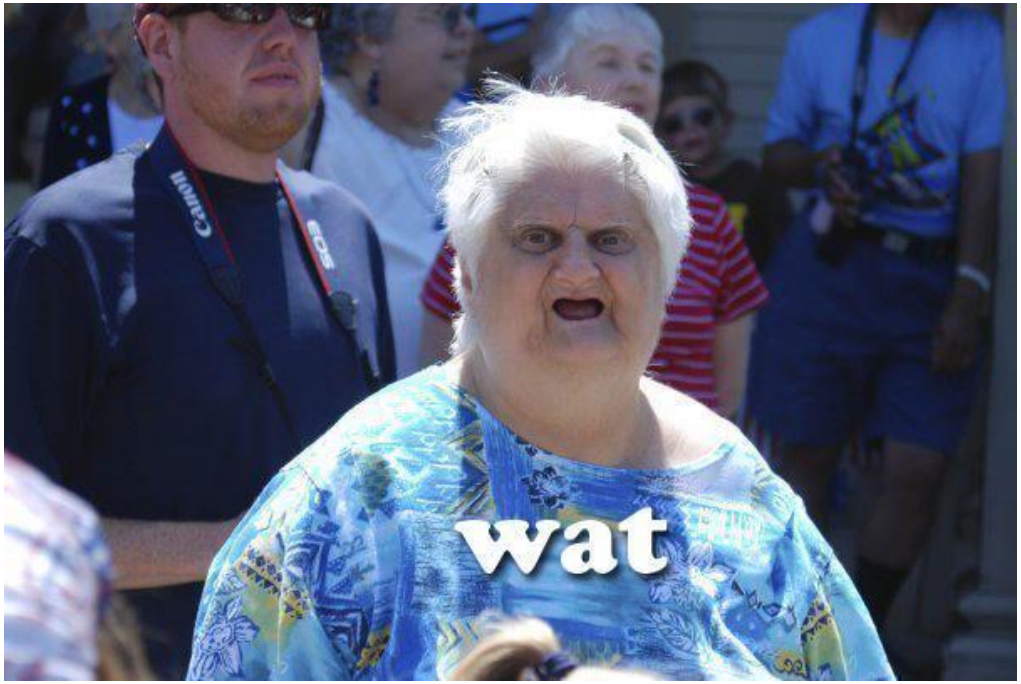
———

```
10000
computing 10000
computing 9999
computing 9998
computing 9997
computing 9996
computing 9995
…
computing 4471

Exception in thread "main"
   java.lang.StackOverflowError
   …
   at com.company.Main.fibonacci_3
```

GO BIIIIIIIIIIIIIIIIIG!

———

```
10000
computing 10000
computing 9999
computing 9998
computing 9997
computing 9996
computing 9995
…
computing 9002
```




```
File “...”, line xx, in fibonacci_2
    …
RuntimeError: maximum recursion depth exceeded
```

fibonacci_2(n)

```
1.  import sys
2.  sys.setrecursionlimit(10000)
3.
4.  ...
5.
6.  cache2 = {}
7.
8.  def fibonacci_2(n):
9.      ...
```

GO BIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIIGGG!!111

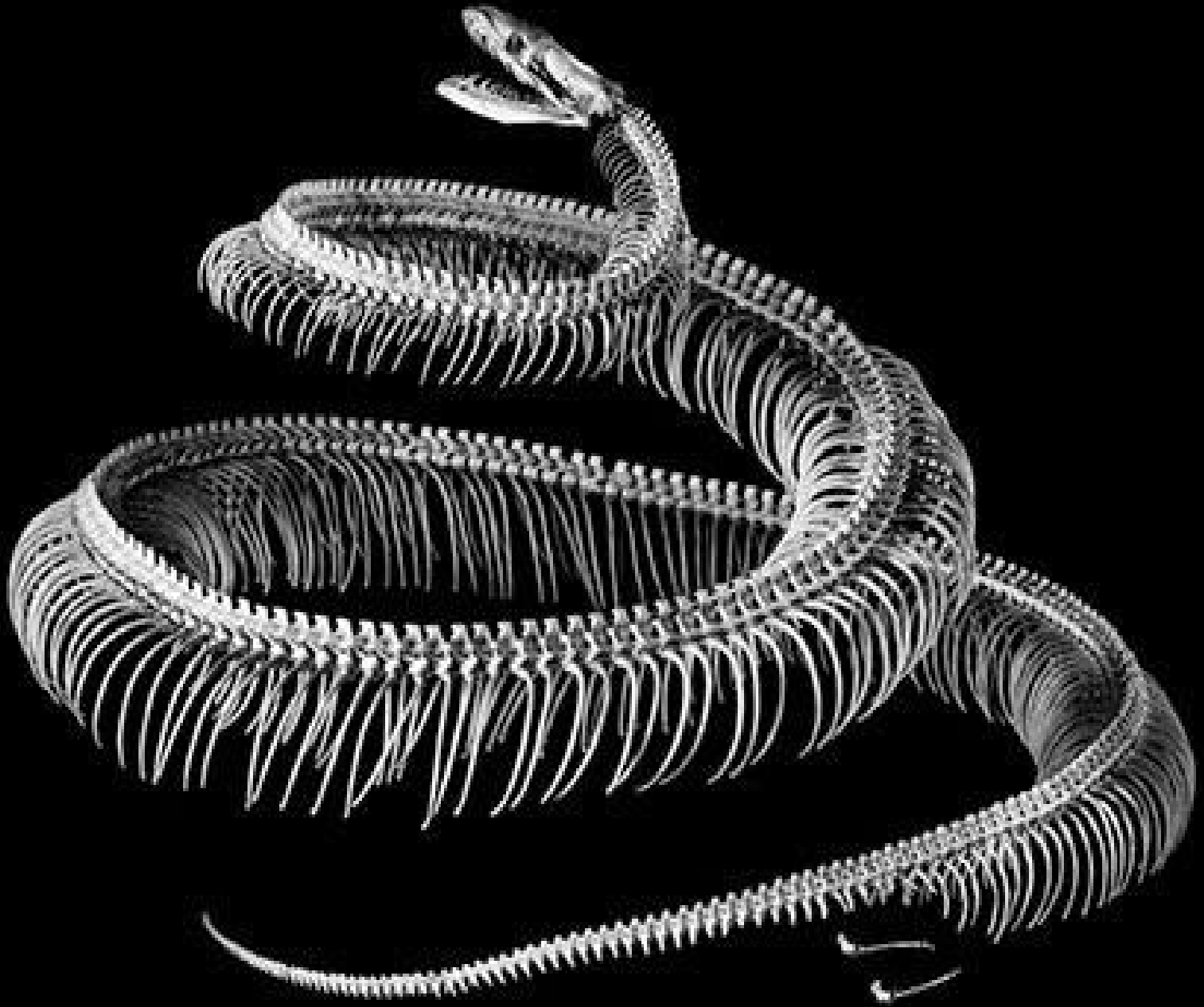
3364476487643178326662161200510754331030214846068006390656476997468008144216666236815559551
363373402558206533268083615937373479048386526826304089246305643188735454436955982749160660 2


IT'S OVER 9000!!!

aaaand it’s done !

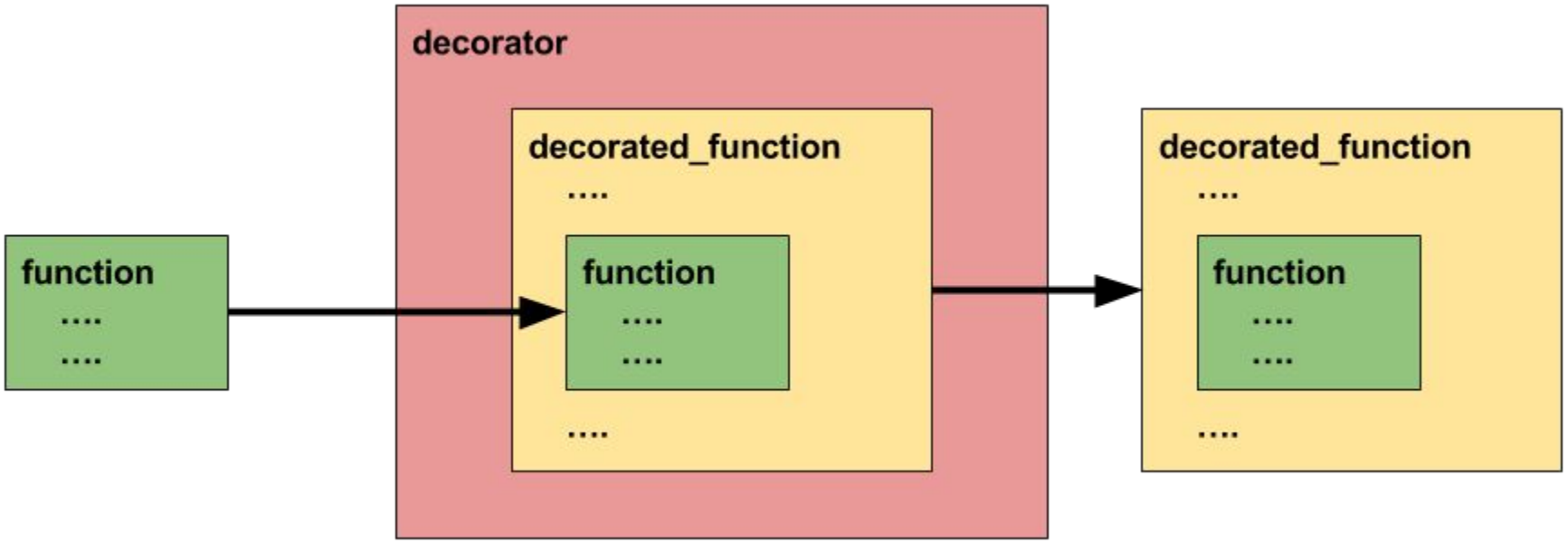
of course one should not use recursion for Fibonacci, but a loop… anyway…

```
1.    def fibonacci_5(n):
2.        a = 1
3.        b = 1
4.        for i in range(2, n):
5.            next = a + b
6.            a = b
7.            b = next
8.        return b
```



decorators

The decorator pattern is a pattern in which a function is wrapped by another function in order to add functionalities.



fibonacci_3(n)

```
1.  def memo(fn):
2.      cache = {}
3.      def _fn(n):
4.          if n not in cache:
5.              cache[n] = fn(n)
6.          return cache[n]
7.      return _fn
8.
9.  @memo
10. def fibonacci_3(n):
11.     if n <= 2:
12.         return 1
13.     return fibonacci_3(n - 1) + fibonacci_3(n - 2)
```

fibonacci_3(n)

```
1.  def memo(fn):                          # permits multiple argument functions
2.      cache = {}
3.      def _fn(*args):                    # args is a tuple of the arguments
4.          if args not in cache:
5.              cache[args] = fn(*args) # *args unpacks the arguments
6.          return cache[args]
7.      return _fn
8.
9.  @memo
10. def fibonacci_3(n):
11.     if n <= 2:
12.         return 1
13.     return fibonacci_3(n - 1) + fibonacci_3(n - 2)
```

fibonacci_3(n)

```
1.  import sys
2.  import threading
3.
4.  def main():
5.      print fibonacci_3(10000)
6.
7.  threading.stack_size(128 * 2**20) # 128MB stack
8.  sys.setrecursionlimit(2**20)  # something really big
9.
10. # only new threads get the redefined stack size
11. thread = threading.Thread(target=main)
12. thread.start()
```

Easy parsing

```
1.  def row(fn):
2.      return map(fn, raw_input().strip().split())
3.
4.  a, b, c = row(int)
```

https://goo.gl/Qs9Gg6

```
1.  from collections import namedtuple
2.
3.  Item = namedtuple('Item', 'id value weight')
4.
5.  it = Item(1, 20, 7.5)
6.  print it.value
7.  print it.weight
```

https://goo.gl/MZqmJd

Generators - numbers

```
1.  def numbers(start=0):
2.      while True:
3.          yield start
4.          start += 1
5.
6.  for n in numbers():
7.      print n
```

tip: you can kill computations with Ctrl + C

Generators - fibonacci (again!)

```
1.  def fibonacci_generator():
2.      a = b = 1
3.      while True:
4.          yield a
5.          a, b = b, a + b
6.
7.  for x in fibonacci_generator():
8.      print x
```

tip: you can kill computations with Ctrl + C

How to run programs

- Read from standard input (**input()**, **raw_input()**)
- Print to standard output (**print**)
- Use redirections

```
python solution.py < input.txt > output.txt
```

What about libraries?

- The first rule of PyClub is: **use pip**
- The second rule of PyClub is: **USE PIP + VENV**

Useful Python Libraries:

- **Virtualenv** github.com/pypa/virtualenv
- **Numpy** github.com/numpy/numpy
- **Pool** docs.python.org/2/library/multiprocessing

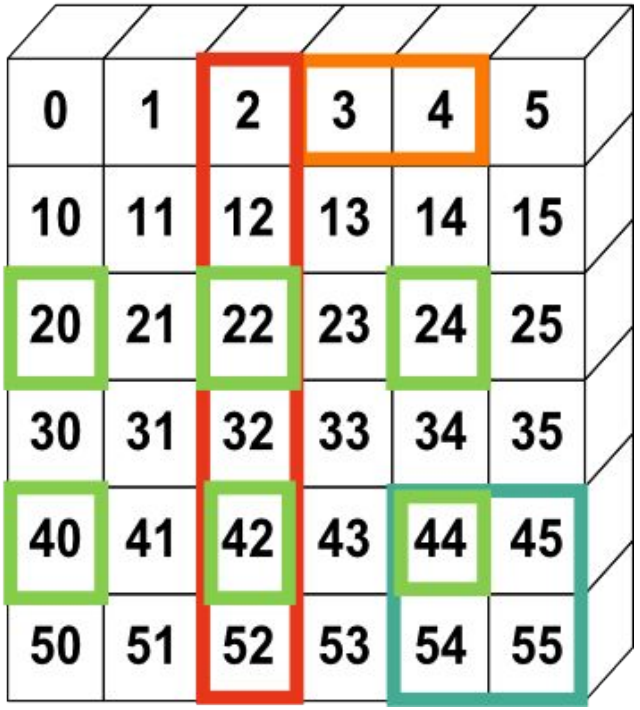
pip install bigstack python-memo

```
1.  from bigstack import *
2.  from memo import *
3.
4.  @memo
5.  def fibonacci(n):
6.      print 'computing %d' % n
7.      if n <= 2: return 1
8.      return fibonacci(n-1) + fibonacci(n-2)
9.
10. @bigstack
11. def main():
12.     print fibonacci(10000)
13.
14. main()
```


DECORATORS
DECORATORS EVERYWHERE
memegenerator.net

numpy slicing

```
>>> a[0,3:5]
array([3,4])

>>> a[4:,4:]
array([[44, 45],
       [54, 55]])

>>> a[:,2]
array([2,12,22,32,42,52])

>>> a[2::2,::2]
array([[20,22,24]
       [40,42,44]])
```



- Numpy is implemented in C => **super fast**
- Numpy slicing does not duplicate data => **super fast**


Let's do multithreading
In Python
quickmeme.com

multiprocessing.Pool

```
1.  from multiprocessing import Pool
2.  from time import sleep
3.
4.  def slow_square(x):
5.      print 'computing square(%d)' % x
6.      sleep(2)
7.      return x * x
8.
9.
10. pool = Pool(processes=4)
11. lst = [1, 2, 3, 4, 5, 6, 7, 8, 9]
12.
13. print pool.map(slow_square, lst)
```

Greedy Algorithms

- altresì detti *golòssi* -

0/1 knapsack problem

tip: click the knapsack

0/1 Knapsack problem

```
1.  from collections import namedtuple
2.  from random import randint
3.
4.  Item = namedtuple("Item", "id weight value")
5.
6.  def build_items(n):
7.      return [Item(i, randint(1,9), randint(1,9)) for i in range(n)]
8.
9.  n = 20
10. max_weight = 15
11. items = build_items(n)
```

Bruteforce solution

```
1.  from itertools import combinations
2.
3.  def powerset(lst):
4.      for length in range(len(lst) + 1):
5.          for combination in combinations(lst, r=length):
6.              yield combination
7.
8.  def knapsack_bruteforce(items, max_weight):
9.      best_set = []
10.     best_value = 0
11.     for item_set in powerset(items):
12.         value = sum(item.value for item in item_set)
13.         weight = sum(item.weight for item in item_set)
14.         if weight <= max_weight and value > best_value:
15.             best_set = item_set
16.             best_value = value
17.     return best_set, best_value
18.
19. print 'bruteforce...'
20. k, v = knapsack_bruteforce(items, max_weight)
21. print 'value: %d\nknapsack: %s\n' % (v, k)
```


TOO SLOW
quickmeme.com

Greedy solution - 1

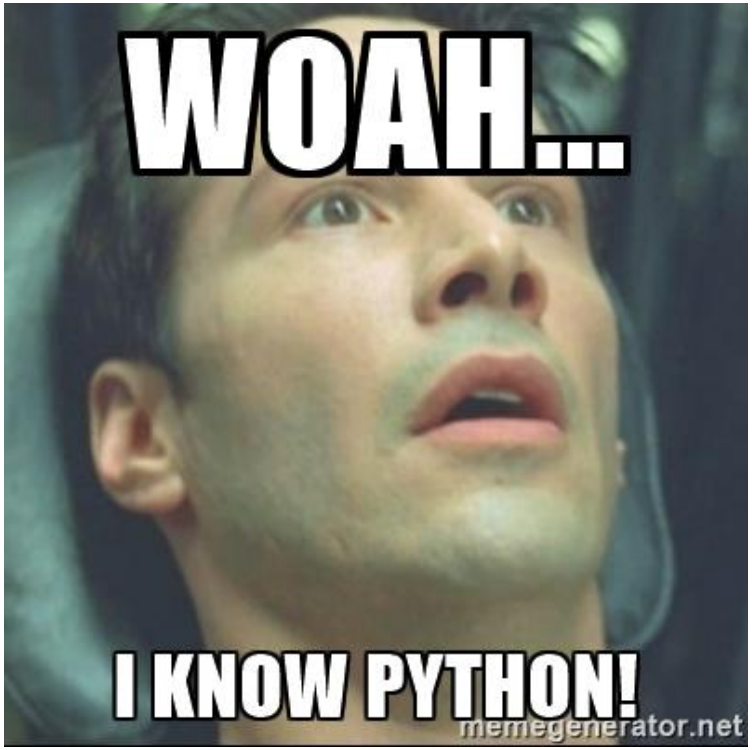
```
1.  def value(item): return item.value
2.
3.  def weight(item): return item.weight
4.
5.  def density(item): return float(item.value) / item.weight
6.
7.  def knapsack_greedy(items, max_weight, keyFunc):
8.      knapsack = []
9.      knapsack_value = 0
10.     remaining_weight = max_weight
11.     items = sorted(items, key=keyFunc, reverse=True)
12.
13.     for item in items:
14.         if item.weight <= remaining_weight:
15.             remaining_weight -= item.weight
16.             knapsack_value += item.value
17.             knapsack.append(item)
18.
19.     return knapsack, knapsack_value
```

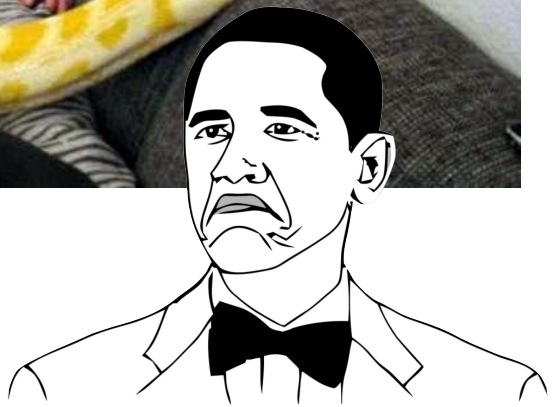
Greedy solution - 2

```
1.  print 'greedy by value...'
2.  k, v = knapsack_greedy(items, max_weight, value)
3.  print 'value: %d\nknapsack: %s\n' % (v, k)
4.
5.  print 'greedy by weight...'
6.  k, v = knapsack_greedy(items, max_weight, weight)
7.  print 'value: %d\nknapsack: %s\n' % (v, k)
8.
9.  print 'greedy by density...'
10. k, v = knapsack_greedy(items, max_weight, density)
11. print 'value: %d\nknapsack: %s\n' % (v, k)
```

See the code running at:

https://repl.it/Floh/1





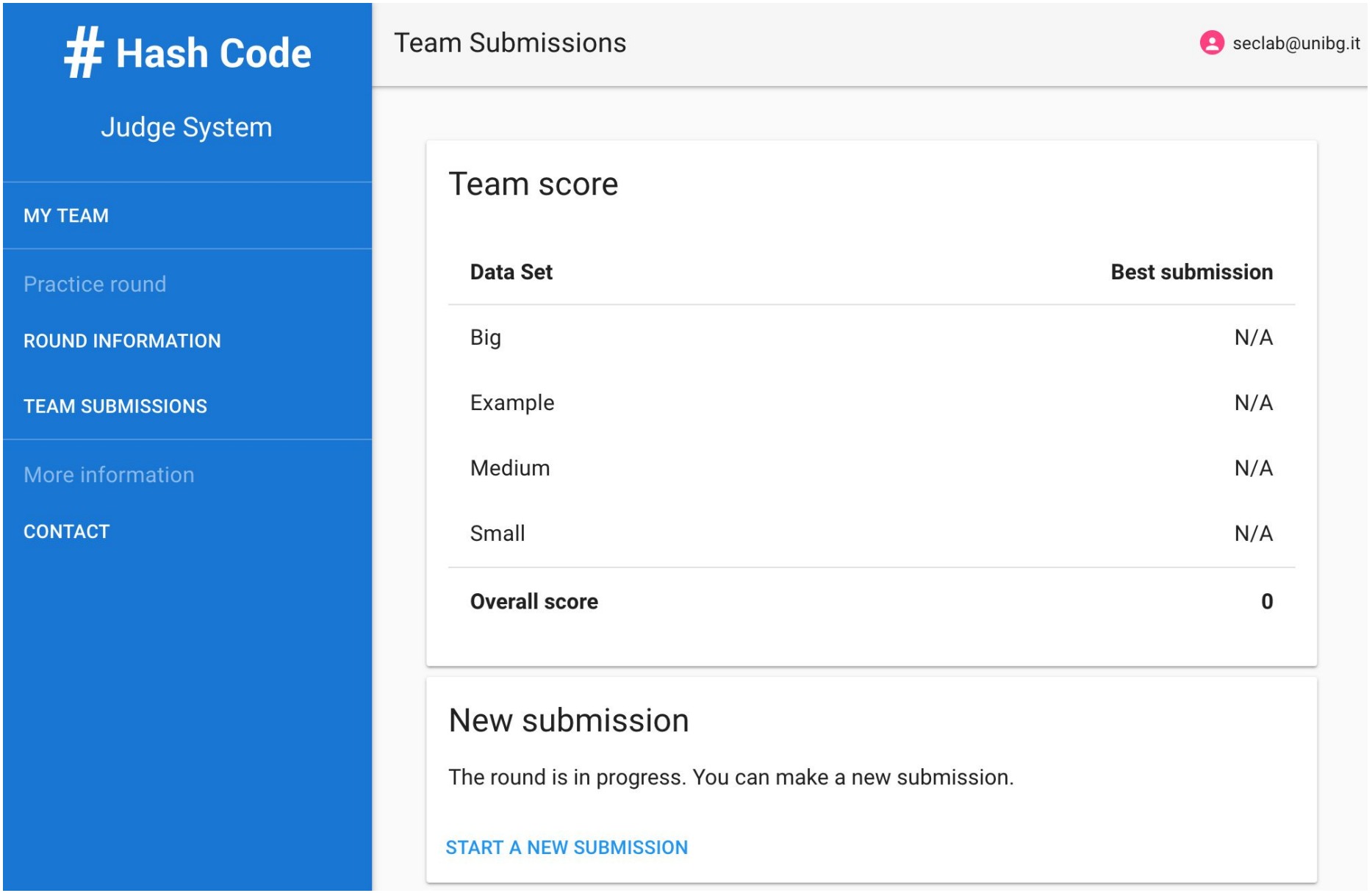
NOT BAD

a kind reminder...

Hash Code

Pizza

Practice Problem for Hash Code 2017



https://hashcodejudge.withgoogle.com

Unibg Seclab - Practice problem internal competition

The team that submits the highest scores for the practice problem gets free pizza during the competition.

=>

Unibg Seclab - Practice problem internal competition

Wednesday February 22 - 16:30 - B004

Solutions for “Pizza”

How it works

1. Send an e-mail at seclab@unibg.it (even if you didn’t solve the problem, even just to say you love us)
2. Prepare a couple of slides to explain your solution
3. Eat pizza!
4. GOTO 1

(we will also show you our solution)

Feedback

Ti chiediamo di dedicarci 2 minuti a compilare il form qui sotto. Nessuna risposta è obbligatoria, ma più informazioni ci darai, più ci aiuterai a fare meglio le prossime volte!

https://goo.gl/forms/IA0HrHyGMlfbXB7F3

seclab.unibg.it